



# Colorado State University: Pueblo Sheriff's Office

## Law Incident Summary Report, by Incident Number

Agency: CO State University - Pueblo

<u>Nature</u>	<u>Time and Date</u>	<u>Occurred Between</u>	<u>Incident</u>	<u>Location</u>	<u>Dsp</u>			
Theft	16:14:30	01/11/17 08:00:00	01/11/17 - 16:14:30	01/11/17	Total	17U0017	UPSYC	INC

Incidents for This Agency: 1

Total reported: 1

### Report Includes:

All dates between `00:00:00 01/11/17` and `00:00:00 01/12/17`, All agencies matching `CSU`, All officers, All dispositions, All natures, All locations, All cities, All clearance codes, All observed offenses, All reported offenses

### Location Codes

<b>ADM</b>	Administration Building	<b>UHSB</b>	Hasan School of Business	<b>UPSYC</b>	Psychology Building
<b>ARTM</b>	Art & Music Building	<b>UKTSC</b>	Buell Communications Center	<b>UREC</b>	Student Recreation Center
<b>UBRH</b>	Belmont Residence Hall	<b>ULIB</b>	Library & Academic Resource Center	<b>URSOC</b>	Rawlings Outdoor Sports Complex
<b>UCHEM</b>	Chemistry Building	<b>ULIBW</b>	Library Wing	<b>UTECH</b>	Technology Building
<b>UCRS</b>	Crestone Hall	<b>ULS</b>	Life Sciences Building	<b>UTHD</b>	Thunderbowl
<b>UCUL</b>	Culebra Hall	<b>UMAS</b>	Massari Arena	<b>UWSTK</b>	Walking Stick Apartments
<b>UDC</b>	Child Care Center	<b>UOUC</b>	Occhiato University Center	<b>UNIV</b>	Colorado State University-Pueblo
<b>UGRH</b>	Greenhorn Hall	<b>UPHPL</b>	Physical Plant	<b>CSU</b>	Colorado State University-Pueblo
<b>UHP</b>	Heating Plant	<b>UPKG</b>	Parking Lots	<b>PUE</b>	In the City of Pueblo
<b>UHPER</b>	Health Phys. Ed. & Recreation	<b>UPM</b>	Physics & Math		

## Disposition Codes

<b>JDR</b>	Judicial Referral	<b>CLO</b>	Closed/ Call for Service Complete
<b>SUM</b>	Summons Issued	<b>RDA</b>	Referred to District Attorney's Office
<b>UNF</b>	Unfounded/ False	<b>INA</b>	Case Closed Pending New Leads
<b>ACT</b>	Active/ Ongoing Investigation	<b>FDD</b>	District Attorney & Judicial Referral
<b>CAN</b>	Canceled	<b>TRA</b>	Transferred to Other Agency
<b>PTL</b>	Patrol Follow-Up		